

CSA Mock Exam 2: administered on AP Live 05/06/2020

Question 1: Array/ArrayList plus open-ended question

Directions: SHOW ALL YOUR WORK. REMEMBER THAT PROGRAM SEGMENTS ARE TO BE WRITTEN IN JAVA.

Notes:

- Assume that the classes listed in the Java Quick Reference have been imported where appropriate.
- Unless otherwise noted in the question, assume that parameters in method calls are not `null` and that methods are called only when their preconditions are satisfied.
- In writing solutions for each question, you may use any of the accessible methods that are listed in classes defined in that question. Writing significant amounts of code that can be replaced by a call to one of these methods will not receive full credit.

1.

A school district would like to get some statistics on its students' standardized test scores. Scores will be represented as objects of the following `ScoreInfo` class. Each `ScoreInfo` object contains a score value and the number of students who earned that score.

```
public class ScoreInfo
{
    private int score;
    private int numStudents;

    public ScoreInfo(int aScore)
    {
        score = aScore;
        numStudents = 1;
    }

    /** adds 1 to the number of students who earned this score
     */
    public void increment()
    { numStudents++; }

    /** @return this score
     */
    public int getScore()
    { return score; }

    /** @return the number of students who earned this score
     */
    public int getFrequency()
    { return numStudents; }
}
```

The following `Stats` class creates and maintains a database of student score information. The scores are stored in sorted order in the database.

```
public class Stats
{
    private ArrayList<ScoreInfo> scoreList;
        // listed in increasing score order; no two ScoreInfo objects contain the same score

    /** Records a score in the database, keeping the database in increasing score order. If no other
     * ScoreInfo object represents score, a new ScoreInfo object representing score
     * is added to the database; otherwise, the frequency in the ScoreInfo object representing
     * score is incremented.
     * @param score a score to be recorded in the list
     * @return true if a new ScoreInfo object representing score was added to the list;
     *         false otherwise
     */
    public boolean record(int score)
    { /* to be implemented in part (a) */ }

    /** Records all scores in stuScores in the database, keeping the database in increasing score order
     * @param stuScores an array of student test scores
     */
    public void recordScores(int[] stuScores)
    { /* to be implemented in part (b) */ }

    // There may be instance variables, constructors, and methods that are not shown.
}
```

- (a) Write the `Stats` method `record` that takes a test score and records that score in the database. If the score already exists in the database, the frequency of that score is updated. If the score does not exist in the database, a new `ScoreInfo` object is created and inserted in the appropriate position so that the database is maintained in increasing score order. The method returns `true` if a new `ScoreInfo` object was added to the database; otherwise, it returns `false`.

Complete method `record` below.

```
/** Records a score in the database, keeping the database in increasing score order. If no other
 * ScoreInfo object represents score, a new ScoreInfo object representing score
 * is added to the database; otherwise, the frequency in the ScoreInfo object representing
 * score is incremented.
 * @param score a score to be recorded in the list
 * @return true if a new ScoreInfo object representing score was added to the list;
 *         false otherwise
 */
public boolean record(int score)
```

(b) Write the `Stats` method `recordScores` that takes an array of test scores and records them in the database. The database contains at most one `ScoreInfo` object per unique score value. Each `ScoreInfo` object contains a score and an associated frequency. The database is maintained in increasing order based on the score.

In writing `recordScores`, assume that `record` works as specified, regardless of what you wrote in part (a).

Complete method `recordScores` below.

```
/** Records all scores in stuScores in the database, keeping the database in increasing score order
 * @param stuScores an array of student test scores
 */
public void recordScores(int[] stuScores)
```

(c)

A programmer would like to add a method `getSeniorPercent` to the `Stats` class that will determine the percent of seniors who achieved a given score. Consider the following table, which provides data about a given school district’s standardized test scores.

score	82	91	79	86
numStudents	6	1	5	4
numSeniors	3	0	2	1
Senior Percent	0.5	0.0	0.4	0.25

A call to `getSeniorPercent` with a score value of 82 would return a value of 0.5 as 3 of the 6 students with this score are seniors.

Write a description of how you would change the `ScoreInfo` class in order to support this modification. Assume all appropriate and corresponding updates were made to the `record` and `recordScores` methods in the `Stats` class. You do not need to address these changes in your response.

Make sure to include the following in your response:

- Write the method header for the `getSeniorPercent` method.
- Identify within `ScoreInfo` any new or modified variables, constructors, or methods. **Do not write the program code for this change.**
- Describe, for each new or revised variable, constructor, or method, how it would change or be implemented, including visibility and type. You do not need to describe the `getSeniorPercent` method. **Do not write the program code for this change.**

END OF QUESTION 1

**COMPLETE AND REVIEW YOUR WORK FOR QUESTION 1
WITH REMAINING TIME ON THIS QUESTION AND UNTIL
PROMPTED TO BEGIN WORK ON QUESTION 2**